

## Features

- Compatible with MCS-51™ Products
- 4K Bytes of Reprogrammable Flash Memory
  - Endurance: 1,000 Write/Erase Cycles
- 3.0V to 6V Operating Range
- Fully Static Operation: 0 Hz to 24 MHz
- Two-Level Program Memory Lock
- 128 x 8-Bit Internal RAM
- 15 Programmable I/O Lines
- Two 16-Bit Timer/Counters
- Six Interrupt Sources
- Programmable Serial UART Channel
- Direct LED Drive Outputs
- On-Chip Analog Comparator
- Low Power Idle and Power Down Modes
- Brown-Out Detection

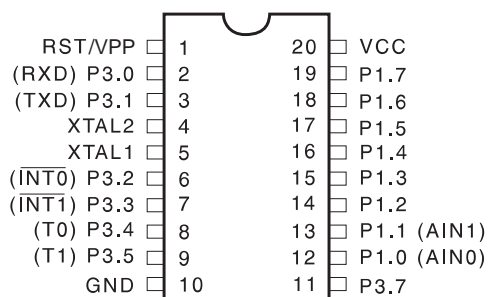
## Description

The AT89C4051 is a low-voltage, high-performance CMOS 8-bit microcomputer with 4K Bytes of Flash programmable and erasable read only memory (PEROM). The device is manufactured using Atmel's high density nonvolatile memory technology and is compatible with the industry standard MCS-51™ instruction set. By combining a versatile 8-bit CPU with Flash on a monolithic chip, the Atmel AT89C4051 is a powerful microcomputer which provides a highly flexible and cost effective solution to many embedded control applications.

The AT89C4051 provides the following standard features: 4K Bytes of Flash, 128 bytes of RAM, 15 I/O lines, two 16-bit timer/counters, a five vector two-level interrupt architecture, a full duplex serial port, a precision analog comparator, on-chip oscillator and clock circuitry. In addition, the AT89C4051 is designed with static logic for operation down to zero frequency and supports two software-selectable power saving modes. The Idle Mode stops the CPU while allowing the RAM, timer/counters, serial port and interrupt system to continue functioning. The Power Down Mode saves the RAM contents but freezes the oscillator disabling all other chip functions until the next hardware reset.

## Pin Configuration

PDIP/SOIC

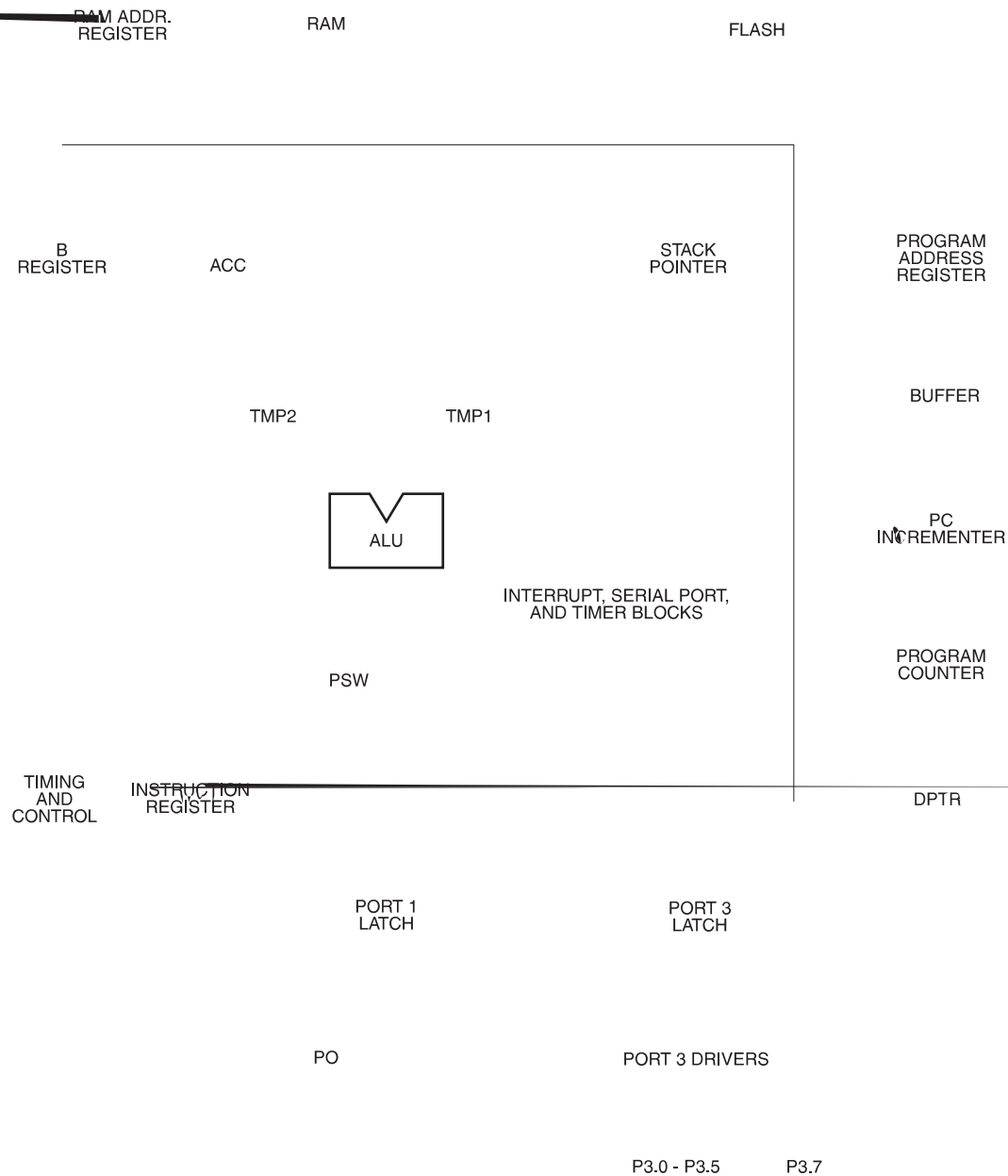


## 8-Bit Microcontroller with 4K Bytes Flash

## AT89C4051 Preliminary



# Block Diagram







## Restrictions on Certain Instructions

The AT89C4051 is an economical and cost-effective member of Atmel's growing family of microcontrollers. It contains 4K bytes of flash program memory. It is fully compatible with the MCS-51 architecture, and can be programmed using the MCS-51 instruction set. However, there are a few considerations one must keep in mind when utilizing certain instructions to program this device.

All the instructions related to jumping or branching should be restricted such that the destination address falls within the physical program memory space of the device, which is 4K for the AT89C4051. This should be the responsibility of the software programmer. For example, LJMP 0FE0H would be a valid instruction for the AT89C4051 (with 4K of memory), whereas LJMP 1000H would not.

### 1. Branching instructions:

LCALL, LJMP, ACALL, AJMP, SJMP, JMP @A+DPTR

These unconditional branching instructions will execute correctly as long as the programmer keeps in mind that the destination branching address must fall within the physical boundaries of the program memory size (locations 00H to FFFH for the 89C4051). Violating the physical space limits may cause unknown program behavior.

CJNE [...], DJNZ [...], JB, JNB, JC, JNC, JBC, JZ, JNZ With these conditional branching instructions the same rule above applies. Again, violating the memory boundaries may cause erratic execution.

For applications involving interrupts the normal interrupt service routine address locations of the 80C51 family architecture have been preserved.

### 2. MOVX-related instructions, Data Memory:

The AT89C4051 contains 128 bytes of internal data memory. Thus, in the AT89C4051 the stack depth is limited to 128 bytes, the amount of available RAM. External DATA memory access is not supported in this device, nor is external PROGRAM memory execution. Therefore, no MOVX [...] instructions should be included in the program.

A typical 80C51 assembler will still assemble instructions, even if they are written in violation of the restrictions mentioned above. It is the responsibility of the controller user to know the physical features and limitations of the device being used and adjust the instructions used correspondingly.

## Program Memory Lock Bits

On the chip are two lock bits which can be left unprogrammed (U) or can be programmed (P) to obtain the additional features listed in the table below:

### Lock Bit Protection Modes<sup>(1)</sup>

Program Lock Bits			Protection Type
	LB1	LB2	
1	U	U	No program lock features.
2	P	U	Further programming of the Flash is disabled.
3	P	P	Same as mode 2, also verify is disabled.

Note: 1. The Lock Bits can only be erased with the Chip Erase operation.

## Idle Mode

In idle mode, the CPU puts itself to sleep while all the on-chip peripherals remain active. The mode is invoked by software. The content of the on-chip RAM and all the special functions registers remain unchanged during this mode. The idle mode can be terminated by any enabled interrupt or by a hardware reset.

P1.0 and P1.1 should be set to '0' if no external pullups are used, or set to '1' if external pullups are used.

It should be noted that when idle is terminated by a hardware reset, the device normally resumes program execution, from where it left off, up to two machine cycles before the internal reset algorithm takes control. On-chip hardware inhibits access to internal RAM in this event, but access to the port pins is not inhibited. To eliminate the possibility of an unexpected write to a port pin when Idle is terminated by reset, the instruction following the one that invokes Idle should not be one that writes to a port pin or to external memory.

## Power Down Mode

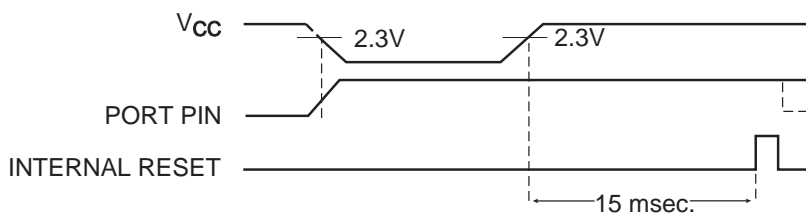
In the power down mode the oscillator is stopped, and the instruction that invokes power down is the last instruction executed. The on-chip RAM and Special Function Registers retain their values until the power down mode is terminated. The only exit from power down is a hardware reset. Reset redefines the SFRs but does not change the on-chip RAM. The reset should not be activated before  $V_{CC}$  is restored to its normal operating level and must be held active long enough to allow the oscillator to restart and stabilize.

P1.0 and P1.1 should be set to '0' if no external pullups are used, or set to '1' if external pullups are used.

## Brown-Out Detection

When  $V_{CC}$  drops below the detection threshold, all port pins (except P1.0 and P1.1) are weakly pulled high. When

$V_{CC}$  goes back up again, an internal Reset is automatically generated after a delay of typically 15 msec. The nominal brown-out detection threshold is  $2.3V \pm 10\%$ .



## Programming The Flash

The AT89C4051 is shipped with the 4K bytes of on-chip PEROM code memory array in the erased state (i.e., contents = FFH) and ready to be programmed. The code memory array is programmed one byte at a time. *Once the array is programmed, to re-program any non-blank byte, the entire memory array needs to be erased electrically.*

**Internal Address Counter:** The AT89C4051 contains an internal PEROM address counter which is always reset to 000H on the rising edge of RST and is advanced by applying a positive going pulse to pin XTAL1.

**Programming Algorithm:** To program the AT89C4051, the following sequence is recommended.

1. Power-up sequence:  
Apply power between  $V_{CC}$  and GND pins  
Set RST and XTAL1 to GND
2. Set pin RST to 'H'  
Set pin P3.2 to 'H'
3. Apply the appropriate combination of 'H' or 'L' logic levels to pins P3.3, P3.4, P3.5, P3.7 to select one of the programming operations shown in the PEROM Programming Modes table.

To Program and Verify the Array:

4. Apply data for Code byte at location 000H to P1.0 to P1.7.
5. Raise RST to 12V to enable programming.
6. Pulse P3.2 once to program a byte in the PEROM array or the lock bits. The byte-write cycle is self-timed and typically takes 1.2 ms.
7. To verify the programmed data, lower RST from 12V to logic 'H' level and set pins P3.3 to P3.7 to the appropriate levels. Output data can be read at the port P1 pins.
8. To program a byte at the next address location, pulse XTAL1 pin once to advance the internal address counter. Apply new data to the port P1 pins.
9. Repeat steps 5 through 8, changing data and advancing the address counter for the entire 4K bytes array or until the end of the object file is reached.

10. Power-off sequence:

- set XTAL1 to 'L'
- set RST to 'L'
- Turn  $V_{CC}$  power off

**Data Polling:** The AT89C4051 features Data Polling to indicate the end of a write cycle. During a write cycle, an attempted read of the last byte written will result in the complement of the written data on P1.7. Once the write cycle has been completed, true data is valid on all outputs, and the next cycle may begin. Data Polling may begin any time after a write cycle has been initiated.

**Ready/Busy:** The Progress of byte programming can also be monitored by the RDY/BSY output signal. Pin P3.1 is pulled low after P3.2 goes High during programming to indicate BUSY. P3.1 is pulled High again when programming is done to indicate READY.

**Program Verify:** If lock bits LB1 and LB2 have not been programmed code data can be read back via the data lines for verification:

1. Reset the internal address counter to 000H by bringing RST from 'L' to 'H'.
2. Apply the appropriate control signals for Read Code data and read the output data at the port P1 pins.
3. Pulse pin XTAL1 once to advance the internal address counter.
4. Read the next code data byte at the port P1 pins.
5. Repeat steps 3 and 4 until the entire array is read.

The lock bits cannot be verified directly. Verification of the lock bits is achieved by observing that their features are enabled.

**Chip Erase:** The entire PEROM array (4K bytes) and the two Lock Bits are erased electrically by using the proper combination of control signals and by holding P3.2 low for 10 ms. The code array is written with all "1"s in the Chip Erase operation and must be executed before any non-blank memory byte can be re-programmed.

**Reading the Signature Bytes:** The signature bytes are read by the same procedure as a normal verification of locations 000H, 001H, and 002H, except that P3.5 and P3.7 must be pulled to a logic low. The values returned are as follows.

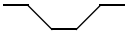
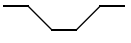
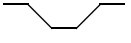
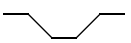
- (000H) = 1EH indicates manufactured by Atmel
- (001H) = 41H indicates 89C4051

## Programming Interface

Every code byte in the Flash array can be written and the entire array can be erased by using the appropriate combination of control signals. The write operation cycle is self-timed and once initiated, will automatically time itself to completion.

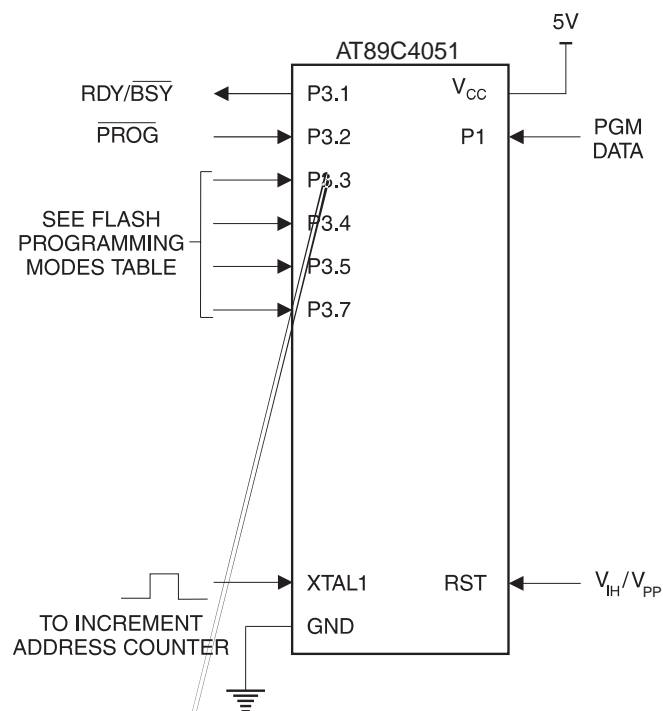
All major programming vendors offer worldwide support for the Atmel microcontroller series. Please contact your local programming vendor for the appropriate software revision.

## Flash Programming Modes

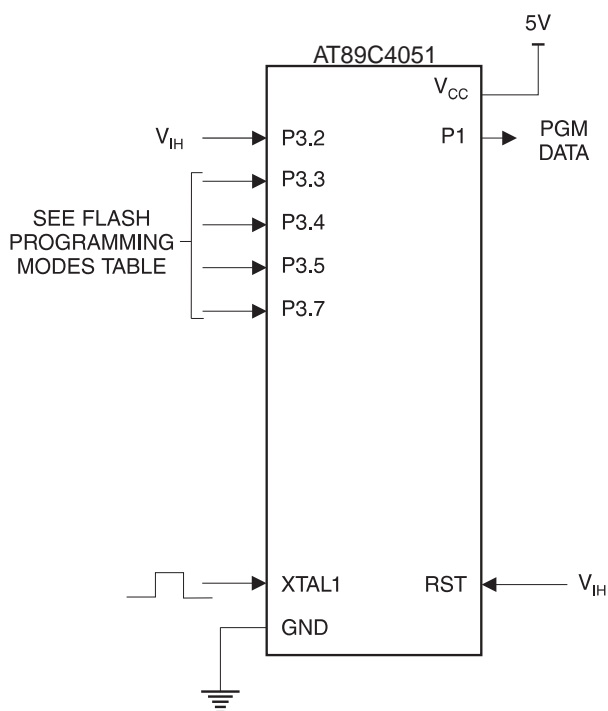
Mode		RST/VPP	P3.2/ $\overline{\text{PROG}}$	P3.3	P3.4	P3.5	P3.7
Write Code Data <sup>(1)(3)</sup>		12V		L	H	H	H
Read Code Data <sup>(1)</sup>		H	H	L	L	H	H
Write Lock	Bit - 1	12V		H	H	H	H
	Bit - 2	12V		H	H	L	L
Chip Erase		12V	 <sup>(2)</sup>	H	L	L	L
Read Signature Byte		H	H	L	L	L	L

- Notes:
1. The internal PEROM address counter is reset to 000H on the rising edge of RST and is advanced by a positive pulse at XTAL 1 pin.
  2. Chip Erase requires a 10-ms  $\overline{\text{PROG}}$  pulse.
  3. P3.1 is pulled Low during programming to indicate RDY/ $\overline{\text{BSY}}$ .

**Figure 3. Programming the Flash Memory**



**Figure 4. Verifying the Flash Memory**



## Flash Programming and Verification Characteristics

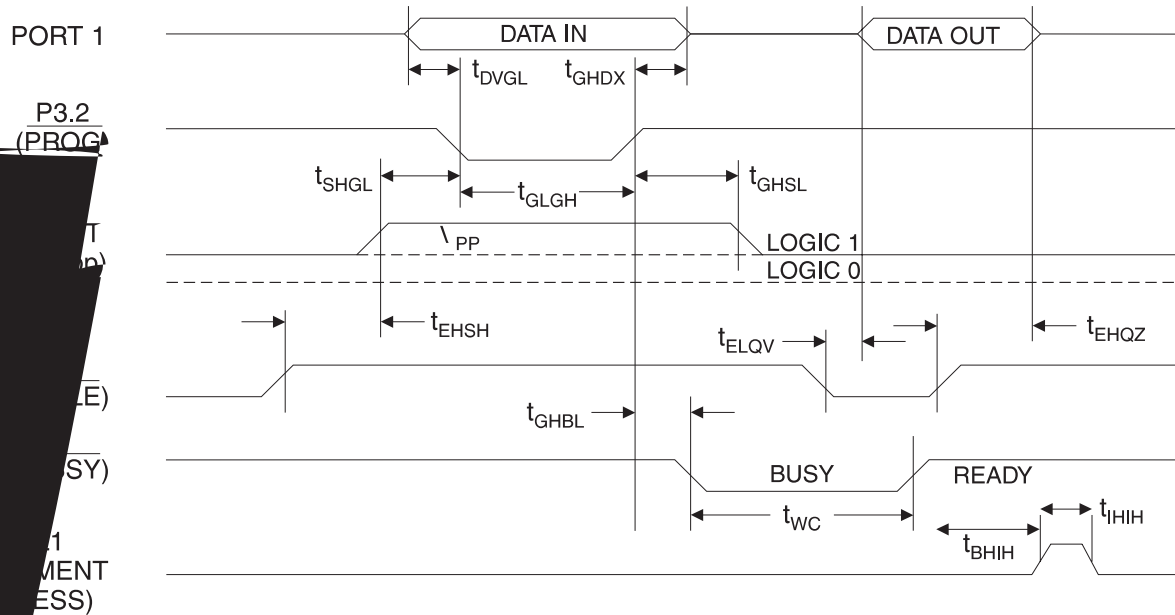
$T_A = 0^\circ\text{C to } 70^\circ\text{C}$ ,  $V_{CC} = 5.0 \pm 10\%$

Symbol	Parameter	Min	Max	Units
$V_{PP}$	Programming Enable Voltage	11.5	12.5	V
$I_{PP}$	Programming Enable Current		250	$\mu\text{A}$
$t_{DVGL}$	Data Setup to $\overline{\text{PROG}}$ Low	1.0		$\mu\text{s}$
$t_{GHDX}$	Data Hold After $\overline{\text{PROG}}$	1.0		$\mu\text{s}$
$t_{EHS}$	P3.4 ( $\overline{\text{ENABLE}}$ ) High to $V_{PP}$	1.0		$\mu\text{s}$
$t_{SHGL}$	$V_{PP}$ Setup to $\overline{\text{PROG}}$ Low	10		$\mu\text{s}$
$t_{GHSL}$	$V_{PP}$ Hold After $\overline{\text{PROG}}$	10		$\mu\text{s}$
$t_{GLGH}$	$\overline{\text{PROG}}$ Width	1	110	$\mu\text{s}$
$t_{ELQV}$	$\overline{\text{ENABLE}}$ Low to Data Valid		1.0	$\mu\text{s}$
$t_{EHQZ}$	Data Float After $\overline{\text{ENABLE}}$	0	1.0	$\mu\text{s}$
$t_{GHBL}$	$\overline{\text{PROG}}$ High to $\overline{\text{BUSY}}$ Low		50	ns
$t_{WC}$	Byte Write Cycle Time		2.0	ms
$t_{BHIH}$	$\text{RDY}/\overline{\text{BSY}}$ to Increment Clock Delay	1.0		$\mu\text{s}$
$t_{IHIL}$	Increment Clock High	200		ns

Note: 1. Only used in 12-volt programming mode.



## Flash Programming and Verification Waveforms



### Absolute Maximum Ratings\*

Operating Temperature .....	-55°C to +125°C
Storage Temperature .....	-65°C to +150°C
Voltage on Any Pin Respect to Ground .....	-1.0V to +7.0V
Maximum Operating Voltage.....	6.6V
Output Current.....	25.0 mA

**\*NOTICE:** Stresses beyond those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

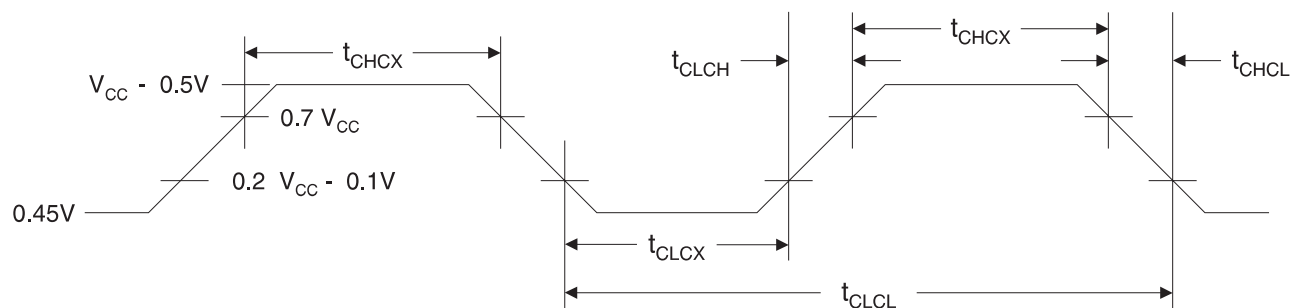
## DC Characteristics

$T_A = -40^{\circ}\text{C}$  to  $85^{\circ}\text{C}$ ,  $V_{CC} = 3.0\text{V}$  to  $6.0\text{V}$  (unless otherwise noted)

Symbol	Parameter	Condition	Min	Max	Units
$V_{IL}$	Input Low Voltage		-0.5	$0.2 V_{CC} - 0.1$	V
$V_{IH}$	Input High Voltage	(Except XTAL1, RST)	$0.2 V_{CC} + 0.9$	$V_{CC} + 0.5$	V
$V_{IH1}$	Input High Voltage	(XTAL1, RST)	$0.7 V_{CC}$	$V_{CC} + 0.5$	V
$V_{OL}$	Output Low Voltage <sup>(1)</sup> (Ports 1, 3)	$I_{OL} = 20\text{ mA}$ , $V_{CC} = 5\text{V}$ $I_{OL} = 10\text{ mA}$ , $V_{CC} = 2.7\text{V}$		0.5	V
$V_{OH}$	Output High Voltage (Ports 1, 3)	$I_{OH} = -80\text{ }\mu\text{A}$ , $V_{CC} = 5\text{V} \pm 10\%$	2.4		V
		$I_{OH} = -30\text{ }\mu\text{A}$	$0.75 V_{CC}$		V
		$I_{OH} = -12\text{ }\mu\text{A}$	$0.9 V_{CC}$		V
$I_{IL}$	Logical 0 Input Current (Ports 1, 3)	$V_{IN} = 0.45\text{V}$		-50	$\mu\text{A}$
$I_{TL}$	Logical 1 to 0 Transition Current (Ports 1, 3)	$V_{IN} = 2\text{V}$ , $V_{CC} = 5\text{V} \pm 10\%$		-750	$\mu\text{A}$
$I_{LI}$	Input Leakage Current (Port P1.0, P1.1)	$0 < V_{IN} < V_{CC}$		$\pm 10$	$\mu\text{A}$
$V_{OS}$	Comparator Input Offset Voltage	$V_{CC} = 5\text{V}$		20	mV
$V_{CM}$	Comparator Input Common Mode Voltage		0	$V_{CC}$	V
RRST	Reset Pulldown Resistor		50	300	$\text{K}\Omega$
$C_{IO}$	Pin Capacitance	Test Freq. = 1 MHz, $T_A = 25^{\circ}\text{C}$		10	pF
$I_{CC}$	Power Supply Current	Active Mode, 12 MHz, $V_{CC} = 6\text{V}/3\text{V}$		15/5.5	mA
		Idle Mode, 12 MHz, $V_{CC} = 6\text{V}/3\text{V}$ P1.0 & P1.1 = 0V or $V_{CC}$		5/1	mA
	Power Down Mode <sup>(2)</sup>	$V_{CC} = 6\text{V}$ P1.0 & P1.1 = 0V or $V_{CC}$		100	$\mu\text{A}$
		$V_{CC} = 3\text{V}$ P1.0 & P1.1 = 0V or $V_{CC}$		20	$\mu\text{A}$

- Notes: 1. Under steady state (non-transient) conditions,  $I_{OL}$  must be externally limited as follows:  
Maximum  $I_{OL}$  per port pin: 20 mA  
Maximum total  $I_{OL}$  for all output pins: 80 mA  
If  $I_{OL}$  exceeds the test condition,  $V_{OL}$  may exceed the related specification. Pins are not guaranteed to sink current greater than the listed test conditions.
2. Minimum  $V_{CC}$  for Power Down is 2V.

## External Clock Drive Waveforms



## External Clock Drive

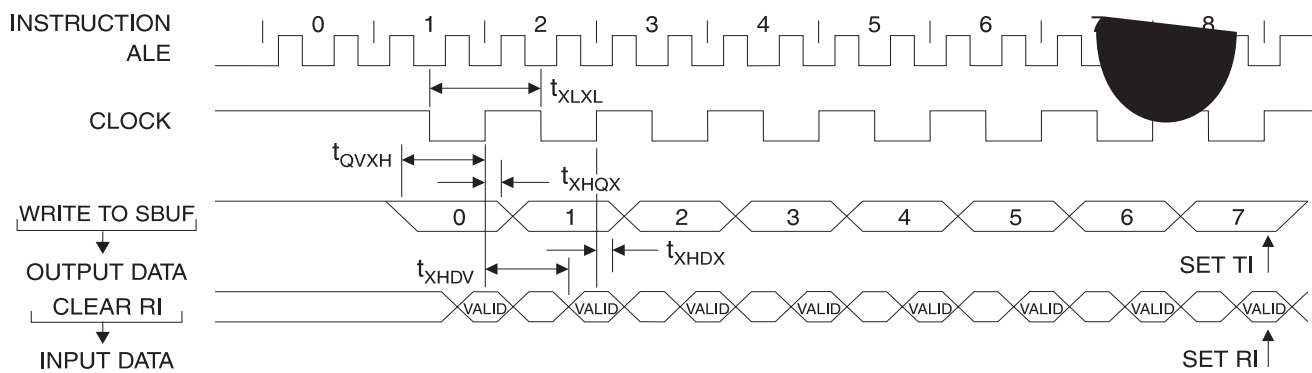
Symbol	Parameter	$V_{CC} = 3.0V \text{ to } 6.0V$		$V_{CC} = 4.0V \text{ to } 6.0V$		Units
		Min	Max	Min	Max	
$1/t_{CLCL}$	Oscillator Frequency	0	12	0	24	MHz
$t_{CLCL}$	Clock Period	83.3		41.6		ns
$t_{CHCX}$	High Time	30		15		ns
$t_{CLCX}$	Low Time	30		15		ns
$t_{CLCH}$	Rise Time		20		20	ns
$t_{CHCL}$	Fall Time		20		20	ns

## Serial Port Timing: Shift Register Mode Test Conditions

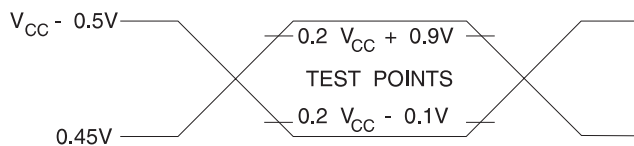
( $V_{CC} = 5.0V \pm 20\%$ ; Load Capacitance = 80 pF)

Symbol	Parameter	12 MHz Osc		Variable Oscillator		Units
		Min	Max	Min	Max	
$t_{XLXL}$	Serial Port Clock Cycle Time	1.0		$12t_{CLCL}$		$\mu s$
$t_{QVXH}$	Output Data Setup to Clock Rising Edge	700		$10t_{CLCL}-133$		ns
$t_{XHGX}$	Output Data Hold After Clock Rising Edge	50		$2t_{CLCL}-117$		ns
$t_{XHDX}$	Input Data Hold After Clock Rising Edge	0		0		ns
$t_{XHDV}$	Clock Rising Edge to Input Data Valid		700		$10t_{CLCL}-133$	ns

## Shift Register Mode Timing Waveforms

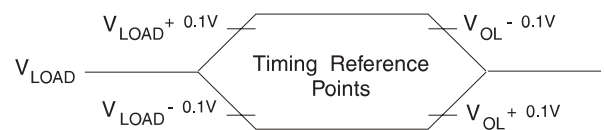


## AC Testing Input/Output Waveforms<sup>(1)</sup>



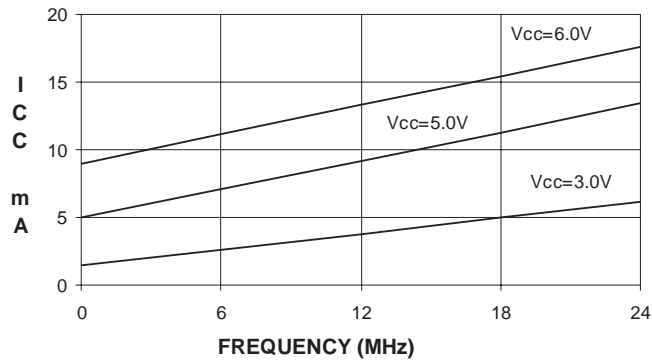
Note: 1. AC Inputs during testing are driven at  $V_{CC} - 0.5V$  for a logic 1 and 0.45V for a logic 0. Timing measurements are made at  $V_{IH}$  min. for a logic 1 and  $V_{IL}$  max. for a logic 0.

## Float Waveforms<sup>(1)</sup>

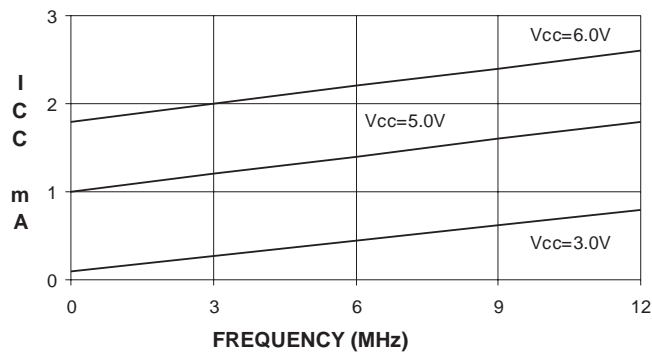


Note: 1. For timing purposes, a port pin is no longer floating when a 100 mV change from load voltage occurs. A port pin begins to float when 100 mV change from the loaded  $V_{OH}/V_{OL}$  level occurs.

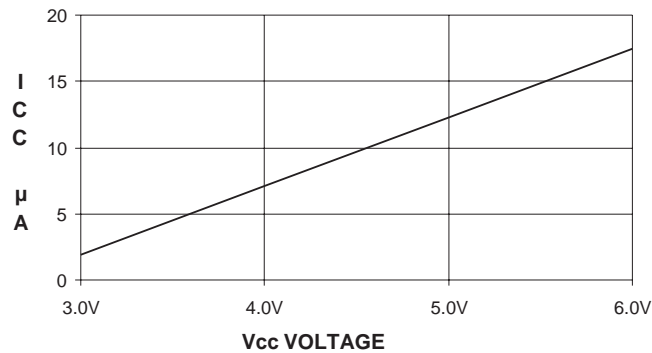
**AT89C4051**  
TYPICAL  $I_{CC}$  - ACTIVE (85°C)



**AT89C4051**  
TYPICAL  $I_{CC}$  - IDLE (85°C)



**AT89C4051**  
TYPICAL  $I_{CC}$  vs. VOLTAGE - POWER DOWN (85°C)



- Notes:
1. XTAL1 tied to GND for  $I_{CC}$  (power down)
  2. P1.0 and P1.1 =  $V_{CC}$  or GND
  3. Lock bits programmed



## Ordering Information

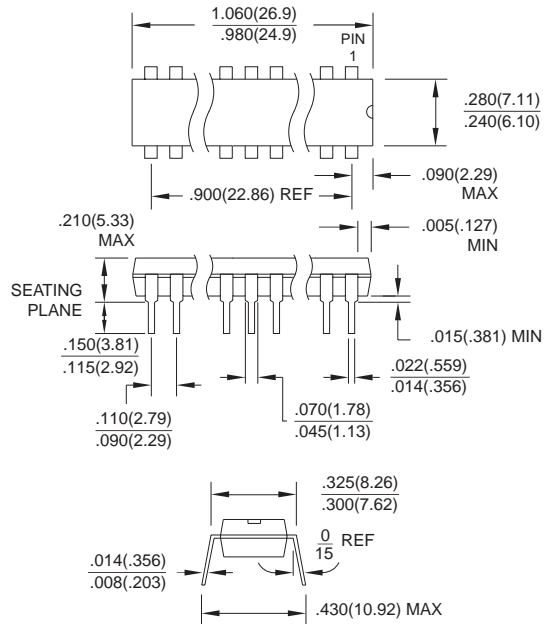
Speed (MHz)	Power Supply	Ordering Code	Package	Operation Range
12	3.0V to 6.0V	AT89C4051-12PC	20P3	Commercial
		AT89C4051-12SC	20S	(0°C to 70°C)
		AT89C4051-12PI	20P3	Industrial
		AT89C4051-12SI	20S	(-40°C to 85°C)
		AT89C4051-12PA	20P3	Automotive
		AT89C4051-12SA	20S	(-40°C to 105°C)
24	4.0V to 6.0V	AT89C4051-24PC	20P3	Commercial
		AT89C4051-24SC	20S	(0°C to 70°C)
		AT89C4051-24PI	20P3	Industrial
		AT89C4051-24SI	20S	(-40°C to 85°C)

Package Type	
20P3	20 Lead, 0.300" Wide, Plastic Dual In-line Package (PDIP)
20S	20 Lead, 0.300" Wide, Plastic Gull Wing Small Outline (SOIC)

## Packaging Information

### 20P3, 20-Lead, 0.300" Wide, Plastic Dual Inline Package (PDIP)

Dimensions in Inches and (Millimeters)  
JEDEC STANDARD MS-001 AD



### 20S, 20-Lead, 0.300" Wide, Plastic Gull Wing Small Outline (SOIC)

Dimensions in Inches and (Millimeters)

